

## Programme Requirements for Bachelor of Business Administration with Honours in Sports and eSports Management

This 3-credit-unit system programme requirements document is applicable to the following student cohorts:

<i>Year of Entry</i>	<i>Admission cohort</i>
<i>Year 1</i>	<i>2023/24 and thereafter</i>
<i>Year 2</i>	<i>2024/25 and thereafter</i>
<i>Year 3</i>	<i>2025/26 and thereafter</i>

### 1. Programme Requirement – Year 1 Entry

1.1 To be eligible for the award of the degree of Bachelor of Business Administration with Honours in Sports and eSports Management through Year 1 Entry, a student shall:

1.1.1 obtain 120 credit-units as prescribed below, of which no more than 30 credit-units shall be at 1000-level, at least 24 credit-units shall be at 3000-level and at least 24 credit-units shall be at 4000-level:

1.1.1.1 63 credit-units of core courses applicable to Year 1 entry as listed in Table 1;

1.1.1.2 27 credit-units of eSports concentration core courses from Table 2;

1.1.1.3 9 credit-units\* of eSports concentration elective courses from Table 3;

1.1.1.4 6 credit-units\* of business elective courses from Table 4;

*\*Of the 15 credit-units gained from 1.1.1.3 and 1.1.1.4, students must complete at least of 6 credit-units at 3000-level.*

1.1.1.5 9 credit-units of University Core courses from Table 5;

1.1.1.6 6 credit-units of General Education (GE) courses (see [www.hkmu.edu.hk/FT\\_GE](http://www.hkmu.edu.hk/FT_GE) for the updated list of GE courses);

1.1.1.7 All four Global Immersion Programme courses in Table 6;

and

1.1.2 attain the CGPA for graduation as prescribed in the Regulations for the award of undergraduate degrees.

### 2. Programme Requirement – Year 2 Entry

2.1 To be eligible for the award of the degree of Bachelor of Business Administration with Honours in Sports and eSports Management through Year 2 Entry, a student shall:

2.1.1 obtain 90 credit-units as prescribed below, of which at least 24 credit-units shall be at 3000-level and at least 24 credit-units shall be at 4000-level:

- 2.1.1.1 39 credit-units of core courses applicable to Year 2 entry as listed in Table 1;
- 2.1.1.2 27 credit-units of eSports concentration core courses from Table 2;
- 2.1.1.3 9 credit-units\* of eSports concentration elective courses from Table 3;
- 2.1.1.4 6 credit-units\* of business elective courses from Table 4;  
*\*Of the 15 credit-units gained from 2.1.1.3 and 2.1.1.4, students must complete at least 6 credit-units at 3000-level.*
- 2.1.1.5 9 credit-units of University Core courses from Table 5;
- 2.1.1.6 GIP 200BEF, GIP 300BEF and GIP 400BEF of the Global Immersion Programme courses in Table 6;

and

- 2.1.2 attain the CGPA for graduation as prescribed in the Regulations for the award of undergraduate degrees.

### 3. Programme Requirement – Year 3 Entry

- 3.1 To be eligible for the award of the degree of Bachelor of Business Administration with Honours in Sports and eSports Management through Year 3 Entry, a student shall:

- 3.1.1 obtain 63 credit-units as prescribed below, of which at least 24 credit-units shall be at 3000-level and at least 24 credit-units shall be at 4000-level:

- 3.1.1.1 15 credit-units of core courses applicable to Year 3 entry as listed in Table 1;
- 3.1.1.2 27 credit-units of eSports concentration core courses from Table 2;
- 3.1.1.3 9 credit-units of eSports concentration elective courses from Table 3;
- 3.1.1.4 3 credit-units of business elective courses from Table 4;  
*\*Of the 12 credit-units gained from 3.1.1.3 and 3.1.1.4, students must complete at least 6 credit-units at 3000-level.*
- 3.1.1.5 9 credit-units of University Core courses from Table 5;
- 3.1.1.6 GIP 300BEF and GIP 400BEF of the Global Immersion Programme courses in Table 6;

and

- 3.1.2 attain the CGPA for graduation as prescribed in the Regulations for the award of undergraduate degrees.

**Table 1: Core Courses**

Course Code	Course Title	Credit-units	Year Entry		
			1	2	3
BUS 2000BEF	Integrated Business Foundation	24	✓		
BUS 2020BEF	Integrated Business Functions	24	✓	✓	
BUS 3068BEF	Business Issues and Ethics	3	✓	✓	✓
BUS 4028BEF	Investigating Entrepreneurial Opportunities	6	✓	✓	✓
BUS 4088BEF	Business Sustainability: Theory and Practice	3	✓	✓	✓
MGT 4098BEF	Business Strategy	3	✓	✓	✓

**Table 2: eSports Concentration Core Courses**

Course Code	Course Title	Credit-units
SPM 3056BEF	eSports Ecosystem	3
SPM 3057BEF	eSports Business Planning	3
SPM 3058BEF	Game Design and Publishing	3
SPM 3059BEF	eSports Broadcasting and Hosting	3
SPM 4036BEF	Sports Coaching and Leadership	3
SPM 4037BEF	Psychosocial Aspects of Athletic Development	3
SPM 4098BEF	Applied Learning Project for Sports	9

**Table 3: eSports Concentration Elective Courses**

Course Code	Course Title	Credit-units
BUS 3098BEF	Business Internship	6
DB 3047BEF	Digital Marketing	3
MGT 4056BEF	Innovation Management	3
SPM 3013BEF	Learning in Sports, Fitness and Recreation	3
SPM 3016BEF	Communication and Leadership in Sports and Fitness	3

**Table 4: Business Elective Courses**

Course Code	Course Title	Credit-units
DB 4027BEF	Digital Transformation	3
HPM 3009BEF	Theme Park Management	3
HPM 4005BEF	Event Management	3

Course Code	Course Title	Credit-units
IB 3091BEF	International Business Environment	3
IB 3092BEF	Managing International Business	3
IB 4061BEF	International Marketing	3
IB 4097BEF	Global Issues in Management	3
MGT 3041BEF	Employee Relations and Employment Law	3
MGT 3044BEF	Theory and Design of Organisations	3
MGT 3045BEF	Organisational Behaviour	3
MGT 4042BEF	Contemporary Issues in Human Resource Management	3
MKT 4077BEF	Brand Management	3
SCM 3071BEF	Logistics Management	3
SCM 3072BEF	Operations Management	3
SCM 4071BEF	Integrated Supply Chain Management	3
SPM 3015BEF	Facility Programming and Recreational Context	3
TRM 3006BEF	Cultural Heritage Management	3

**Table 5: University Core Courses**

Course Code	Course Title	Credit-units
UNI 1002ABW	University Core Values	2
UNI 1012ABW	Social Responsibilities	1
UNI 2002BEW	Effective Communication and Teamwork	3
UNI 3002BEW	Entrepreneurial Mindset and Leadership for Sustainability	3

**Table 6: Global Immersion Programme Courses**

Course Code	Course Title	Credit-units	Year Entry		
			1	2	3
GIP 100BEF	Global Immersion Programme (Undergraduate Year 1)	-	✓		
GIP 200BEF	Global Immersion Programme (Undergraduate Year 2)	-	✓	✓	
GIP 300BEF	Global Immersion Programme (Undergraduate Year 3)	-	✓	✓	✓
GIP 400BEF	Global Immersion Programme (Undergraduate Year 4)	-	✓	✓	✓

November 2023